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Amendments to the Claims:

This listing of claims replaces all prior versions and listings of claims in the application:

Listing of Claims:

1. (Currently amended) A <u>computer-implemented method of using a temporary</u> <u>favorite-link bookmark providing that a panel previously displayed on a graphical user interface is displayed again, the method comprising:</u>

displaying a selected panel on a graphical user interface;

receiving, while the selected panel is being displayed, a first user input to create a user-selectable command for displaying the selected panel, the user-selectable command comprising a temporary favorite-link bookmark and thereafter being associated with a favorite-link menu such that the favorite-link menu contains the user-selectable command when displayed; and

receiving a second user input upon a first selection of the user-selectable command in the <u>favorite-link</u> menu, the second user input requesting that the selected panel be displayed, wherein the user-selectable command ceases to be associated with the <u>favorite-link</u> menu in response to receipt of the second user input <u>due to the favorite-link bookmark being temporary</u>, such that the favorite-link menu does not contain the user-selectable command when displayed.

- 2. (Currently amended) The method of claim 1, wherein the <u>favorite-link</u> menu is not continuously displayed on the graphical user interface, and wherein a user can cause the <u>favorite-link</u> menu to be displayed by selecting an input control for the <u>favorite-link</u> menu.
- 3. (Currently amended) The method of claim 2, wherein the user-selectable command ceasing to be associated with the <u>favorite-link</u> menu is noticeable to the user at a first time the <u>favorite-link</u> menu is displayed after the second user input is received.

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4. (Original) The method of claim 1, wherein the selected panel belongs to an application program, and wherein the application program is being executed when the first user input is received and thereafter closed before the second user input is received.

- 5. (Currently amended) The method of claim 1, wherein a plurality of user-selectable commands <u>comprising favorite-link bookmarks</u> is associated with the <u>favorite-link</u> menu such that the <u>favorite-link</u> menu contains the plurality of user-selectable commands when displayed.
- 6. (Original) The method of claim 5, wherein at least two of the plurality of user-selectable commands are associated with panels that belong to different application programs.
- 7. (Currently amended) The method of claim 5, wherein at least one of the plurality of user-selectable commands is another temporary favorite-link bookmark that ceases to be associated with the <u>favorite-link</u> menu in response to a predetermined event other than user deletion, such that the <u>favorite-link</u> menu does not contain the at least one of the plurality of user-selectable commands when displayed.
- 8. (Currently amended) The method of claim 5, wherein at least one of the plurality of user-selectable commands is not temporary and does not cease to be associated with the <u>favorite-link</u> menu upon user selection, such that the <u>favorite-link</u> menu continues to contain the at least one of the plurality of user-selectable commands when displayed also after the user selection.
- 9. (Currently amended) A computer program product tangibly embodied in a device, the computer program product including instructions that, when executed, cause a processor to perform operations comprising:

display a selected panel on a graphical user interface;

receive, while the selected panel is being displayed, a first user input to create a user-selectable command for displaying the selected panel, the user-selectable command comprising a

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temporary favorite-link bookmark and thereafter being associated with a <u>favorite-link</u> menu such that the <u>favorite-link</u> menu contains the user-selectable command when displayed; and

receive a second user input upon a first selection of the user-selectable command in the <u>favorite-link</u> menu, the second user input requesting that the selected panel be displayed, wherein the user-selectable command ceases to be associated with the <u>favorite-link</u> menu in response to receipt of the second user input <u>due to the favorite-link bookmark being temporary</u>, such that the <u>favorite-link</u> menu does not contain the user-selectable command when displayed.

10. (Currently amended) The computer program product of claim 9, wherein the operations further comprise:

display a plurality of user-selectable commands <u>comprising favorite-link bookmarks</u> in the <u>favorite-link menu</u>, the plurality of user-selectable commands associated with the <u>favorite-link menu</u> such that the <u>favorite-link menu</u> contains the plurality of user-selectable commands when displayed.

- 11. (Original) The computer program product of claim 10, wherein at least two of the plurality of user-selectable commands are associated with panels that belong to different application programs.
- 12. (Currently amended) The computer program product of claim 10, wherein at least one of the plurality of user-selectable commands is another temporary favorite-link bookmark that ceases to be associated with the <u>favorite-link</u> menu in response to a predetermined event other than user deletion, such that the <u>favorite-link</u> menu does not contain the at least one of the plurality of user-selectable commands when displayed.
- 13. (Currently amended) The computer program product of claim 10, wherein at least one of the plurality of user-selectable commands <u>is not temporary and</u> does not cease to be associated with the <u>favorite-link</u> menu upon user selection, such that the <u>favorite-link</u> menu continues to contain the at least one of the plurality of user-selectable commands when displayed also after the user selection.

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14. (Currently amended) A computer program product tangibly embodied in a device, the computer program product including instructions that, when executed, generate on a display device a graphical user interface on which a previously displayed panel can again be displayed using a temporary favorite-link bookmark, the graphical user interface comprising:

a panel display area wherein a selected panel is displayed;

an input control that creates a user-selectable command <u>comprising a temporary favorite-</u>link bookmark for displaying the selected panel; and

a <u>favorite-link</u> menu with which the user-selectable command created using the input control is associated upon creation, such that the <u>favorite-link</u> menu contains the user-selectable command when displayed, wherein the created user-selectable command in the <u>favorite-link</u> menu ceases to be associated with the <u>favorite-link</u> menu in response to receipt of a user input indicating a first selection of the created user-selectable command requesting that the selected panel be displayed, the association ceased <u>due to the favorite-link bookmark being temporary</u> such that the <u>favorite-link menu</u> does not contain the user-selectable command when displayed.

- 15. (Currently amended) The computer program product of claim 14, wherein a plurality of user-selectable commands <u>comprising favorite-link bookmarks</u> is displayed in the <u>favorite-link menu</u>, the plurality of user-selectable commands associated with the <u>favorite-link menu</u> such that the <u>favorite-link menu</u> contains the plurality of user-selectable commands when displayed.
- 16. (Original) The computer program product of claim 15, wherein at least two of the plurality of user-selectable commands are associated with panels that belong to different application programs.
- 17. (Currently amended) The computer program product of claim 15, wherein at least one of the plurality of user-selectable commands is another temporary favorite-link bookmark that ceases to be associated with the <u>favorite-link</u> menu in response to a predetermined event

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other than user deletion, such that the <u>favorite-link</u> menu does not contain the at least one of the plurality of user-selectable commands when displayed.

18. (Currently amended) The computer program product of claim 15, wherein at least one of the plurality of user-selectable commands <u>is not temporary and</u> does not cease to be associated with the <u>favorite-link</u> menu upon user selection, such that the <u>favorite-link</u> menu continues to contain the at least one of the plurality of user-selectable commands when displayed also after the user selection.

19. (Currently amended) A <u>computer-implemented method of using a temporary</u> <u>favorite-link bookmark providing that a panel previously displayed on a graphical user interface can be displayed again, the method comprising:</u>

displaying a selected panel on a graphical user interface;

receiving, while the selected panel is being displayed, a first user input to create a user-selectable command for displaying the selected panel, the user-selectable command comprising a temporary favorite-link bookmark and thereafter being associated with a favorite-link menu such that the favorite-link menu contains the user-selectable command when displayed; and

ceasing the association of the user-selectable command with the <u>favorite-link</u> menu in response to a predetermined event other than a user deleting the user-selectable command <u>due to the favorite-link bookmark being temporary</u>, such that the <u>favorite-link menu when displayed does not contain the user-selectable command</u>.

- 20. (Currently amended) The method of claim 19, wherein the <u>favorite-link</u> menu is not continuously displayed on the graphical user interface, and wherein the user can cause the <u>favorite-link</u> menu to be displayed by selecting an input control for the favorite-link menu.
- 21. (Currently amended) The method of claim 20, wherein the user-selectable command ceasing to be associated with the <u>favorite-link</u> menu is noticeable to the user at a first time the <u>favorite-link</u> menu is displayed after the predetermined event.

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22. (Previously presented) The method of claim 19, wherein the selected panel belongs to an application program, and wherein the application program is being executed when the first user input is received and thereafter closed before the predetermined event.

- 23. (Currently amended) The method of claim 19, wherein a plurality of user-selectable commands <u>comprising favorite-link bookmarks</u> is displayed in the <u>favorite-link menu</u>, the plurality of user-selectable commands associated with the <u>favorite-link menu</u> such that the <u>favorite-link menu</u> contains the plurality of user-selectable commands when displayed.
- 24. (Original) The method of claim 23, wherein at least two of the plurality of user-selectable commands are associated with panels that belong to different application programs.
- 25. (Currently amended) The method of claim 23, wherein at least one of the plurality of user-selectable commands is not temporary and does not cease to be associated with the <u>favorite-link</u> menu upon user selection, such that the <u>favorite-link</u> menu continues to contain the at least one of the plurality of user-selectable commands when displayed also after the user selection.
- 26. (Currently amended) The method of claim 19, wherein the predetermined event is one selected from the group consisting of: user selection of the user-selectable command, passage of a predetermined amount of time, an application program to which the selected panel belongs being closed, a computer system to which the graphical user interface belongs being shut down, a predetermined number of user-selectable commands being included in the <u>favorite-link</u> menu after the user-selectable command is created; and combinations thereof.
- 27. (Currently amended) A computer program product tangibly embodied in a device, the computer program product including instructions that, when executed, cause a processor to perform operations comprising:

display a selected panel on a graphical user interface;

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receive, while the selected panel is being displayed, a first user input to create a user-selectable command for displaying the selected panel, the user-selectable command comprising a temporary favorite-link bookmark and thereafter being associated with a favorite-link menu such that the favorite-link menu contains the user-selectable command when displayed; and

cease the association of the user-selectable command with the <u>favorite-link</u> menu in response to a predetermined event other than a user deleting the user-selectable command <u>due to the favorite-link bookmark being temporary</u>, such that the <u>favorite-link</u> menu when displayed does not contain the user-selectable command.

28. (Currently amended) The computer program product of claim 27, wherein the operations further comprise:

display a plurality of user-selectable commands <u>comprising favorite-link bookmarks</u> in the <u>favorite-link menu</u>, the plurality of user-selectable commands associated with the <u>favorite-link menu</u> such that the <u>favorite-link menu</u> contains the plurality of user-selectable commands when displayed.

- 29. (Original) The computer program product of claim 28, wherein at least two of the plurality of user-selectable commands are associated with panels that belong to different application programs.
- 30. (Currently amended) The computer program product of claim 28, wherein at least one of the plurality of user-selectable commands is not temporary and does not cease to be associated with the <u>favorite-link</u> menu upon user selection, such that the <u>favorite-link</u> menu continues to contain the at least one of the plurality of user-selectable commands when displayed also after the user selection.
- 31. (Currently amended) The computer program product of claim 27, wherein the predetermined event is one selected from the group consisting of: user selection of the user-selectable command, passage of a predetermined amount of time, an application program to which the selected panel belongs being closed, a computer system to which the graphical user

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interface belongs being shut down, a predetermined number of user-selectable commands being included in the <u>favorite-link</u> menu after the user-selectable command is created; and combinations thereof.

32. (Currently amended) A computer program product tangibly embodied in a device, the computer program product including instructions that, when executed, generate on a display device a graphical user interface on which a previously displayed panel can again be displayed using a temporary favorite-link bookmark, the graphical user interface comprising:

a panel display area wherein a selected panel is displayed;

an input control that creates a user-selectable command <u>comprising a temporary favorite-link bookmark</u> for displaying the selected panel; and

a <u>favorite-link</u> menu with which the user-selectable command created using the input control is associated upon creation, such that the <u>favorite-link</u> menu contains the user-selectable command when displayed, wherein the created user-selectable command in the <u>favorite-link</u> menu ceases to be associated with the <u>favorite-link</u> menu in response to a predetermined event other than a user deleting the created user-selectable command <u>due to the favorite-link bookmark being temporary</u>, such that the <u>favorite-link</u> menu when displayed does not contain the user-selectable command.

- 33. (Currently amended) The computer program product of claim 32, wherein a plurality of user-selectable commands <u>comprising favorite-link bookmarks</u> is displayed in the <u>favorite-link menu</u>, the plurality of user-selectable commands associated with the <u>favorite-link menu</u> such that the <u>favorite-link menu</u> contains the plurality of user-selectable commands when displayed.
- 34. (Original) The computer program product of claim 33, wherein at least two of the plurality of user-selectable commands are associated with panels that belong to different application programs.

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35. (Currently amended) The computer program product of claim 33, wherein at least one of the plurality of user-selectable commands <u>is not temporary and does not cease to be associated with the favorite-link menu upon user selection, such that the favorite-link menu continues to contain the at least one of the plurality of user-selectable commands when displayed also after the user selection.</u>

36. (Currently amended) The computer program product of claim 32, wherein the predetermined event is one selected from the group consisting of: user selection of the user-selectable command, passage of a predetermined amount of time, an application program to which the selected panel belongs being closed, a computer system to which the graphical user interface belongs being shut down, a predetermined number of user-selectable commands being included in the <u>favorite-link</u> menu after the user-selectable command is created; and combinations thereof.